

2010-11 Gates: Open Course Library – Librarian Grant

*** Grant applications must be submitted electronically to the State Board for Community and Technical Colleges (SBCTC) through the Online Grants Management System (OGMS).
<http://apps.sbctc.edu/onlinegrants>

You may not submit your grant application using this form.
See grant Guidelines for details on how to submit. ***

Section 1

Applicant's Department *

1A. Briefly describe your educational background. *
(max. characters: 3,000)

1B. What is your area(s) of subject expertise? *
(max. characters: 3,000)

1C. I understand the following: *

- Payment of project funds from SBCTC to colleges will be linked to successful completion of course design work that meets project deadlines.

- If I am unable or unwilling to meet the timeline in the Open Course Library project, SBCTC reserves the right to replace me with another qualified (alternate) candidate.

- Grant funds will be paid from SBCTC to the colleges. How the college chooses to work with me regarding compensation or release time is up to the hiring college. SBCTC will NOT be involved in those local discussions.

- The content I produce is collectively owned by the Washington State Community and Technical College System and will be given away to the world under open creative commons licensing.



Narrative Questions

1D. Please provide a brief overview of (a) why you want to be part of the Open Course Library project and (b) why the selection committee should select you. *

(max. characters: 3,000)

1E. Briefly describe a past success in working on a course design project. Include your experience using digital content and/or digital technologies to enhance learning in the course. *

(max. characters: 3,000)

1F. Describe your knowledge of or experience with using others' open resources and/or sharing your own digital content. *

(max. characters: 3,000)

1G. Describe your experience collaborating with faculty to research and identify relevant, high quality instructional materials (open content, open textbooks, commercial content, existing library resources, etc.) for use in a course. *
(max. characters: 3,000)

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1H. Describe your experience identifying potential resources from existing open content repositories. *
(max. characters: 3,000)

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1I. Describe your experience developing information literacy modules and assignments that can be integrated into courses based on outcomes identified in collaboration with faculty. *
(max. characters: 3,000)

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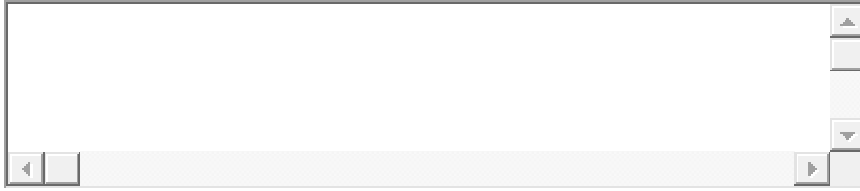
1J. Describe your experience developing natural inquiry, problem-based learning using library-based resources. *
(max. characters: 3,000)

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1K. Describe your knowledge of copyright and experience obtaining permission to use copyrighted materials in educational settings. *
(max. characters: 3,000)

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1L. Describe your knowledge of Creative Commons licensing. *
(max. characters: 3,000)



1M. I agree to the following: *

- Help faculty identify relevant, high quality instructional materials (open content, open textbooks, commercial content, existing library resources, etc.) for use in the course.
- Help faculty integrate information literacy modules and assignments into courses depending on what component of information literacy faculty deemed appropriate for the course and the discipline.
- Help faculty identify potential resources from existing open content repositories.
- Help interested faculty move to natural inquiry, problem-based learning using library-based resources.
- Help faculty copyright clear content.
- Provide in-person professional development to faculty at the start of the project.
- Work with instructional designers and eLearning Directors to provide online professional development materials to support faculty designers.

Additional Comments

1N. Additional comments you would like the selection team to consider?
(max. characters: 2,000)



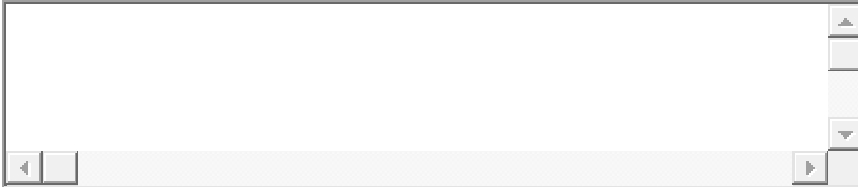
VP of Instruction Approval

1O. My College's Vice President of Instruction has reviewed and approved this grant application. *

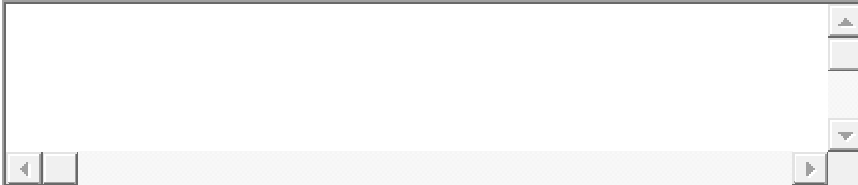
Section 2

Budget Narrative

2A. Description of how funds will be used for Project Development Salaries, Wages, and Benefits.

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2B. Description of how funds will be used for Project Development Goods and Services.

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Budget

Activity	Salary and Wages	Employee Benefits	Goods and Services	Total
Project Development	0.00	0.00	0.00	0.00
TOTAL	0.00	0.00	0.00	0.00